GAMER

GAMING
RETRO
TECH
NEWS

15 -Jan 2023

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Introduction

Welcome to this new online magazine which Will cover Gaming, Gaming Reviews,Retro Section, Tech News , Streamer info insights And all things Social media.

This Issue will cover the following

Tech and Gaming News.

Dead Space Remake

Dead Space' film.

The Alien TV Show

Halo TV Series Mini Review.

Reapers Retro - Pitfall The Mayan Adventure

Amiga Hard Drives a530 Turbo

- Atari Jaguar

Video game Quiz - Just For Fun.

Word Search -Just For Fun.

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Tech News

Dead Space Remake

EA announced the news via the game's official Twitter account just now. In addition to the game's quality mode on the next-gen consoles, there will be a Performance Mode that runs the game in 2K (1440p) resolution at 60FPS without ray tracing.

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Tech News

Although EA mentions that these modes will be available on consoles, there's no

mention of the resolution and frame-rate on the Xbox Series S. It will be interesting to see in which resolution and the game will run in each mode on Microsoft's entry-level next-gen console.

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Tech News

Quality: 30fps at 4K (UHD) resolution with ray-tracing.

Performance: 60fps with 2K (QHD) with no ray-tracing.

PC requirements - both were revealed months ago, and these still appear valid. For the sake of completeness, we've included the PC requirements down below:

MINIMUM:

Requires a 64-bit processor and operating system

OS: Window 10 64-bit +

Processor: Ryzen 5 2600x, Core i5 8600

Memory: 16 GB RAM

Graphics: AMD RX 5700, GTX 1070

DirectX: Version 12

Network: Broadband Internet connection

Storage: 50 GB available space

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RECOMMENDED:

Requires a 64-bit processor and operating system

OS: Window 10 64-bit +

Processor: Ryzen 5 5600X,Core i5 11600K

Memory: 16 GB RAM

Graphics: Radeon RX 6700 XT, Geforce RTX 2070

DirectX: Version 12

Network: Broadband Internet connection

Storage: 50 GB available space

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Tech News

John Carpenter Hints at an Upcoming Dead Space Film, But He's Not Involved

He's stoked for the upcoming video game though.

Horror film legend John Carpenter really, really loves Dead Space. The director of The Thing, Halloween, and Escape From New York has talked about it extensively in the past. And amidst his love of the series, Carpenter may have just inadvertently teased a film adaptation before it was ever officially revealed.

In an interview with Variety, the publication nudged Carpenter on his past remarks about wanting to make a Dead Space film. In response, Carpenter backpedaled pretty significantly on the idea that he might be involved, but at the end let slip that "another director" was involved...implying such a thing exists in the first place.

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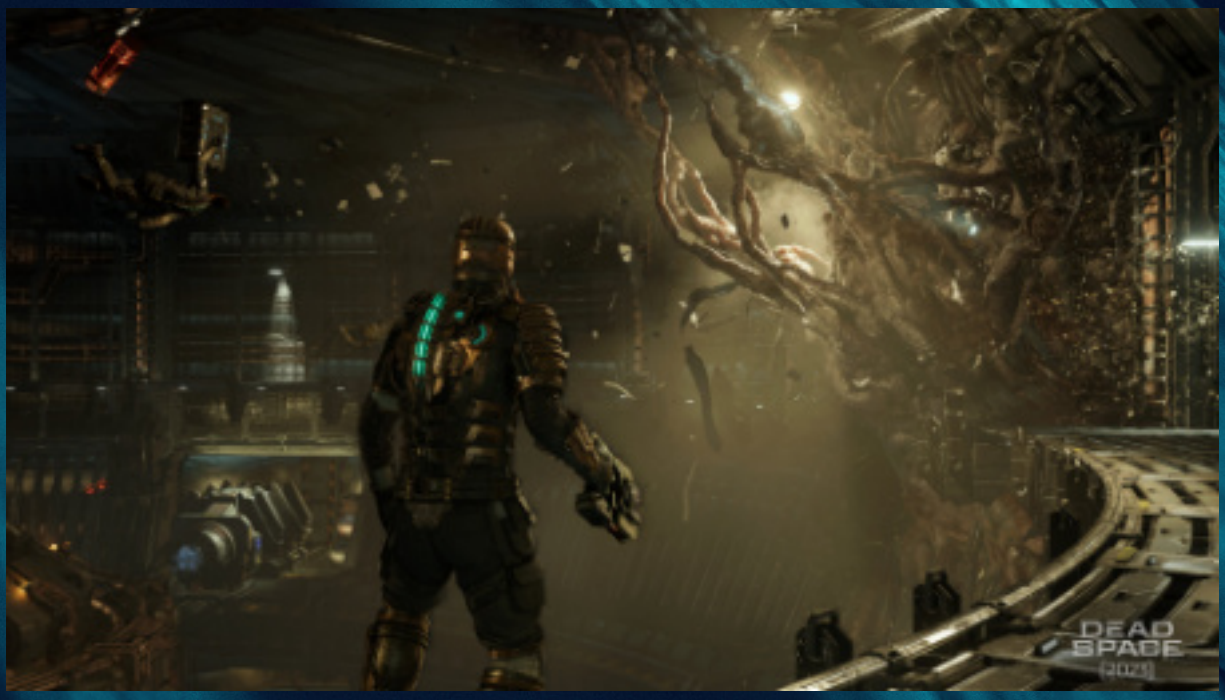
"I'm a big video game fan, so I played all the [Dead Space] games," Carpenter said. "I was down looking at the new digital cameras, the RED, and happened to mention to them that I would love to do a 'Dead Space' film. That just went around, and everybody said, 'Oh, when are you gonna do it?' I'm not gonna do it. I think they already have another director involved. And they haven't asked me to do it. So until someone asks me, I wouldn't do it. But there's a new version of the 'Dead Space' video game coming out in January, and I'm there."



It sounds like even if he's not directing, Carpenter will be front and center as a fan for both the upcoming game, and whatever film adaptation may or may not be cooking. Elsewhere in the same interview, he said that a "perfect day" for him would involve getting up late, watching the news, playing a video game, watching basketball, and going to bed. Sounds pretty good.

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Tech News

The Alien TV Show Is in Active Pre-Production

On Earth, literally everyone can hear you scream.

The upcoming FX TV series set in the Alien universe is "gearing up for production this year", according to FX boss John Landgraf.

The series - which is being helmed by Fargo showrunner Noah Hawley and Ridley Scott- was first revealed back in January 2021, and is set to be a prequel to Scott's 1979 sci-fi horror masterpiece.

Landgraf's latest comments, which were first reported by Deadline and spotted by Games Radar, were made during the Television Critics Association's January press tour.

"Noah is currently in production on the fifth season of Fargo but he's in active preproduction on Alien, he's written scripts," explained Landgraf. "I think he's meeting with his production designer in Austin this weekend, gearing up for production this year after he completes the fifth season of Fargo."

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The Alien universe has expanded dramatically since it first hit the silver screen on September 6 1979. Scott returned to direct two further sequels in the mainline trilogy, along with the prequels Prometheus and Covenant, which significant expanded the lore surrounding the alien threat.

Numerous video games, comic books, novels, and of course

Predator crossover movies have also introduced new characters and threats to the setting.

The upcoming TV series is due to be set on Earth roughly 70 years from now, and will see a core cast struggle (and likely fail) to contain the insidious spread of the xenomorph threat.

Halo series season one mini review.

but it's a solid adaptation of an iconic franchise, and one that succeeds in blazing its own trail in the process.

Pablo Schreiber stars as Master Chief, a enhanced super-soldier who exists as humanity's first and best defense against the Covenant.

The TV series does not stray to far from what fans know and love about the halo game.

Master Chief is a man of few words and even fewer displays of emotion and Pablo Schreiber does a great job as the master chief.

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The decision to show Master Chief's face stirred up some initial controversy but it's hard to imagine the series working at all without showing the human face of the master chief.

The series humanizes John without fundamentally betraying the qualities fans love from the games.

Dr. Catherine Halsey (Natascha McElhone) and her digital creation, Cortana (thankfully still voiced by gaming mainstay Jen Taylor).

Halsey has always been among the most fascinating characters in the franchise, given her morally ambiguous nature and her obsession with her work over all else.

Halsey has always been mother figure to John 117 the master chief.

Dr. Catherine Halsey is a scientist who believes her noble ends to save mankind from the Covenant justify her actions by any means.

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Natascha McElhone's intense performance helps prevent Halsey from turning into a full-blown villain.

Cortana, proves to be equally fascinating and Cortana forced to choose between her programming and her growing attachment to Master Chief.

Verdict

Halo Series is more character-driven and makes the balance between what gamers love about the halo franchise and also new

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VIEWERS WHO ARE NOT FAMILIAR WITH HALO FRANCHISE WILL BE ABLE TO FOLLOW THIS STORY DRIVEN SERIES.

Conclusion

HALO TV SERIES IS A GOOD SERIES AND IS WORTH WATCHING.

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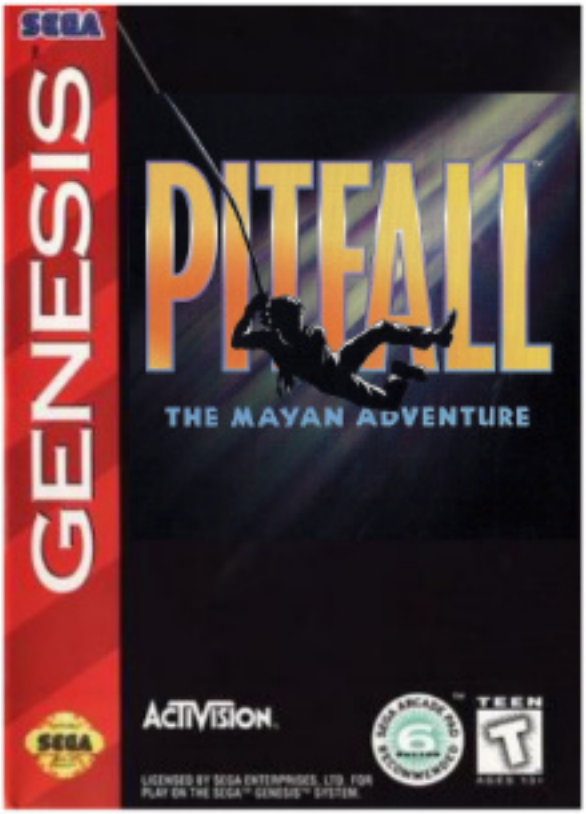
REAPERS RETRO CORNER

Pitfall: The Mayan Adventure



Pitfall: The Mayan Adventure is a side-scrolling action-platform video game developed by Activision in conjunction with Kroyer Films and originally published for the Sega Genesis on North America and Europe in 1994. The fourth instalment in the Pitfall! franchise, players assume the role of Pitfall Harry Junior as he embarks on a journey through the Mayan jungles of Central America in an attempt to rescue Pitfall Harry, his father and main protagonist of previous entries in the series, from the evil Mayan warrior spirit named Zakelua. Its gameplay mainly consists of action and platforming mixed with stage-based exploration using a main six-button configuration.

REAPERS RETRO CORNER

Pitfall: The Mayan Adventure

Pitfall: The Mayan Adventure originally began its development on the Super Nintendo Entertainment System and formed part in a string of franchise revivals by Activision along with other games from the Atari 2600 such as Kaboom! and River Raid, featuring sprite-based visuals before Kroyer Films were brought to assist in its creation by providing hand-drawn animations and graphics instead, while the lead platform transitioned from the Super NES to Genesis. Initially launched for the Genesis, the title was later ported to other platforms including the 32X, Atari Jaguar, Game Boy Advance, PC, Sega CD and Super NES, with each one being developed by various third-party developers and featuring several changes and additions compared to the original version. It has also been re-released through download services such as Virtual Console. Conversions for multiple systems were in development but never released.

REAPERS RETRO CORNER

Pitfall: The Mayan Adventure

Since its original release on the Genesis, Pitfall: The Mayan Adventure was met with positive reception from critics who praised multiple aspects such as the presentation, visuals, sound design and replay value, though some felt divided in regards to the controls. However, the Sega CD version garnered very positive reviews from most critics who commended the improved audio and additional content. The Super NES version fared positively as well with reviewers that praised the graphics and sound design but others criticized the music and controls. The PC conversion received similar reception that fell in line with the 16-bit versions, while the 32X port got more divisive with some critics that felt it did not improve upon the Genesis original. The Jaguar port was met with mostly positive reviews but received criticism for not improving the visuals and sounds from the 16-bit versions as well, while the Game Boy Advance port was met with a more lukewarm reception.

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GVP Amiga Hard Drives

A530 Turbo For the Amiga

A500 and A500plus

Processor: EC030@40MHz, 030@40MHz or 030@50MHz

FPU: Optional 68882 (PGA) at the same frequency as the processor.

MMU: None in EC030 version, internal in other versions.

Max Ram: 8MB

Ram Type: 2 x 64pin GVP SIMM32 slots.

The GVP A530 is a 68030 Accelerator and SCSI controller sidecar unit for the Amiga 500/500+.

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It is functionally equal to the A2000 G-Force 030 Combo accelerator series products.

The GVP A530 has a built in 33C93A-based SCSI II controller and GVP DPRC DMA controller, providing an internal 50pin SCSI connector and an external DB25 SCSI connector. A hard drive is physically mounted inside the case. The unit has two GVP SIMM32 sockets, and supports up to two 64pin GVP SIMM32s of 1MB or 4MB size. These are custom 64-pin SIMMs that are not compatible with other 64-pin and 72-pin SIMMS of the era.

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When adding RAM to the GVP A530 you can use either 1MB SIMMs or 4MB SIMMs, but you cannot mix them. The GVP 530 also has a 'bus slot' like the A500-HD8, for attaching an optional GVP

286 PC emulator module. mounted

The GVP Amiga Hard Drive a530 Turbo for Amiga A500 and A500 plus was must have item that most Amiga users wanted.

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The Atari Jaguar is a home video game console developed by Atari Corporation and released in North America in November 1993.

Part of the fifth generation of video game consoles.

it competed with the 16-bit Sega Genesis, the Super NES and the 32-bit 3DO Interactive Multiplayer that launched the same year.

Powered by two custom 32-bit processors Tom and Jerry in addition to a Motorola 68000,

JAGUAR 64 BIT

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Atari marketed it as the world's first 64-bit game system.

The Jaguar launched with Cybermorph as the pack-in game, which received divisive reviews.

The system's library ultimately comprised only 50 licensed games.

Atari attempted to extend the lifespan of the system with the Atari Jaguar CD add-on, with an additional 13 games, and emphasizing the Jaguar's price of over US$100 less than its competitors. With the release of the Sega Saturn and Sony PlayStation in 1995, sales of the Jaguar continued to fall.

JAGUAR 64 BIT

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It sold no more than 150,000 units before it was discontinued in 1996. The commercial failure of the Jaguar prompted Atari to leave the console market.

The Jaguar was launched on November 23, 1993, By the end of 1994, it reported that it had sold approximately 100,000 units.

Jaguar did eventually earn praise with games

such as Tempest 2000, Doom, and Wolfenstein 3D. The most successful title during the Jaguar's first year was Alien vs. Predator.

JAGUAR 64 BIT

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REAPERS RETRO

However, these occasional successes were seen as insufficient while the Jaguar's competitors were receiving a continual stream of critically acclaimed software.

Atari has spectacularly failed to deliver on the software side, leaving many to question the actual quality and capability of the hardware.

With only one or two exceptions Tempest 2000 is cited most frequently there have just been no truly great games for the Jaguar.

They further noted that while Atari is well known by older gamers, the company had much less overall brand recognition than Sega, Sony, Nintendo, or even The 3DO Company.

JAGUAR
64 BIT

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However Atari with its low price point for the console, Jaguar might still compete if Atari could improve the software situation.

Bit count controversy

Atari tried to downplay competing consoles by proclaiming the Jaguar was the only "64-bit" system.

This claim is questioned by some, because the Motorola 68000 CPU and the Tom and Jerry

co-processors execute 32-bit instruction sets.

Atari's reasoning that the 32-bit Tom and Jerry chips work in tandem to add up to a 64-bit system. Sega did the math for the Sega Saturn the way Atari did the math for their 64-bit Jaguar system,

the Sega Saturn would be a 112-bit monster of a machine.

JAGUAR 64 BIT

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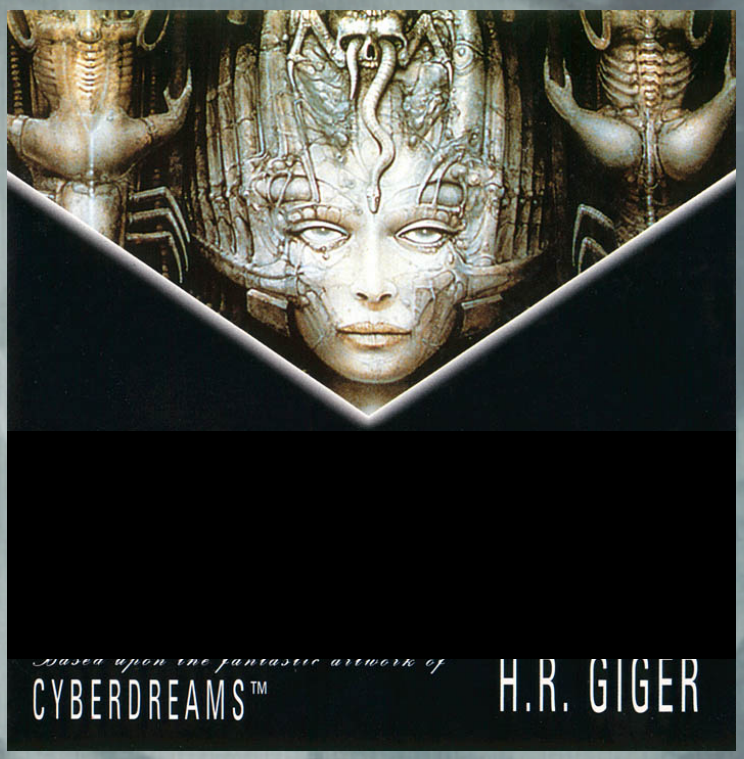
Next Generation, while giving a mostly negative review of the Jaguar, maintained that it is a true 64-bit system, since the data path from the DRAM to the CPU and Tom and Jerry chips is 64 bits wide. Arrival of Saturn and PlayStation

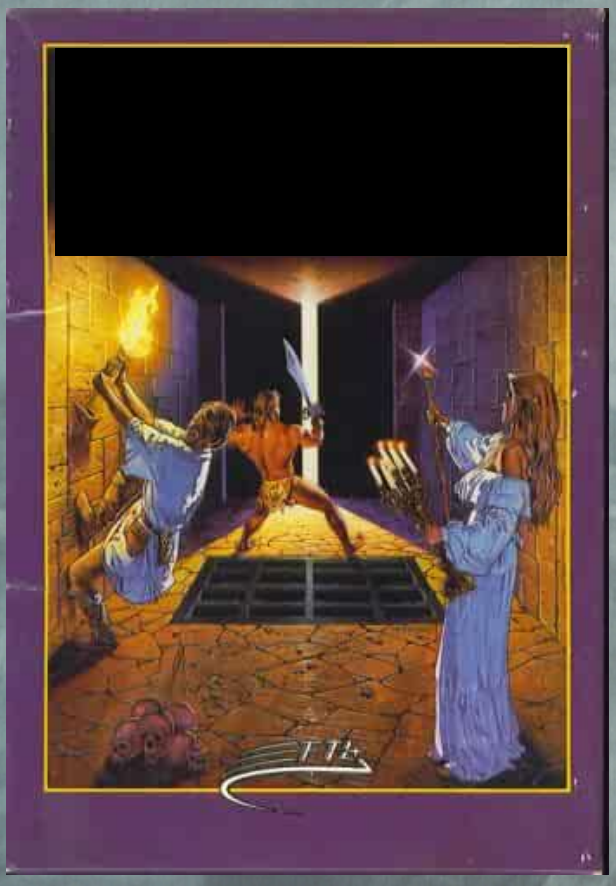
In early 1995, Atari announced that they had dropped the price of the Jaguar to $149.99, in order to be more competitive. Atari ran infomercials with enthusiastic salesmen touting the game system. These aired for most of 1995, but did not sell the remaining stock of Jaguar systems. Jaguar sales were substantially below Atari's expectations. From the introduction of Jaguar in late 1993 through the end of 1995, Atari sold approximately 125,000 units of Jaguar. As of December 31, 1995, Atari had approximately 100,000 units of Jaguar in inventory. Atari had abandoned the Jaguar in November 1995.

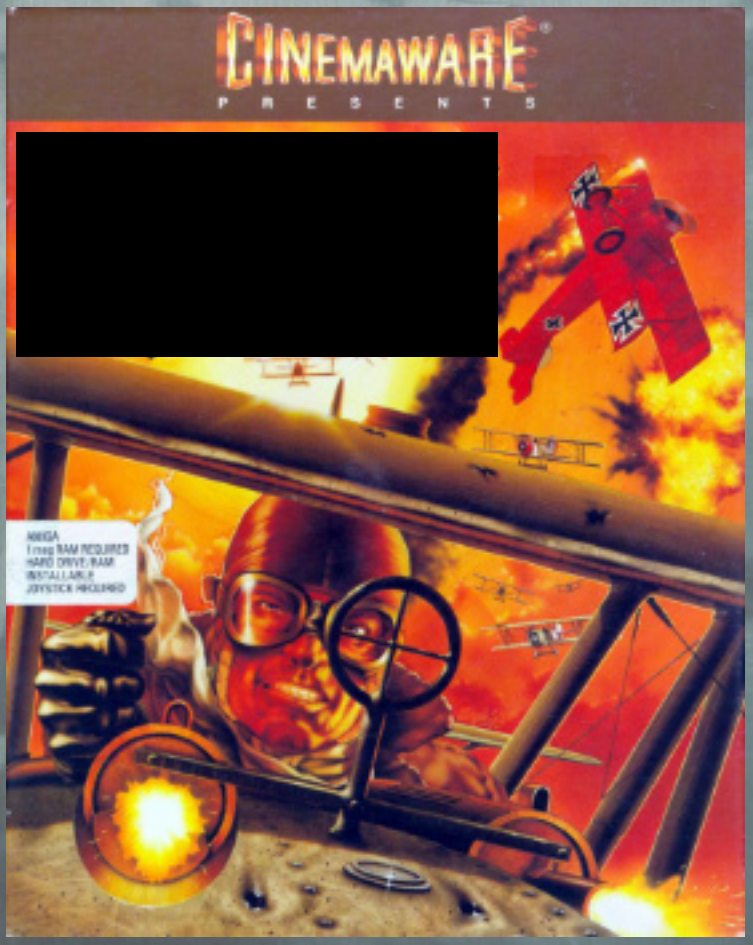
JAGUAR 64 BIT

Video Game Quiz

Name The Game ?







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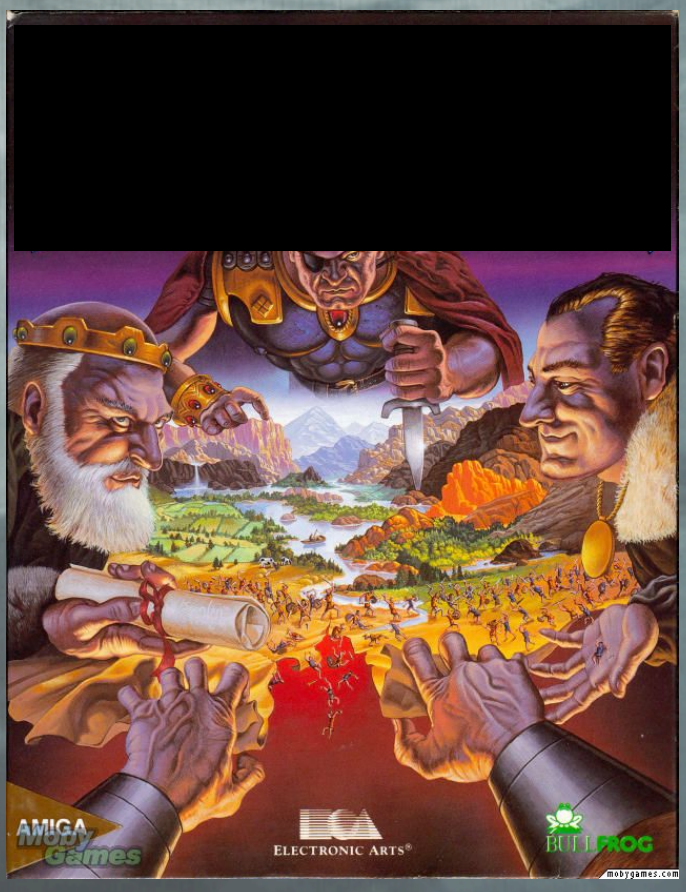

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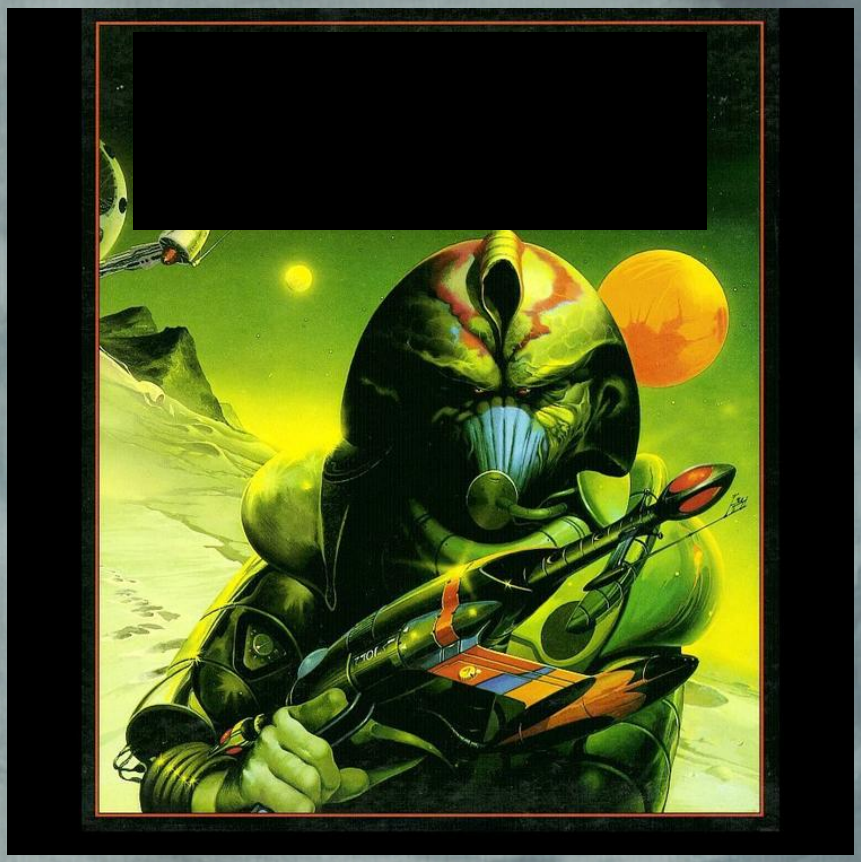

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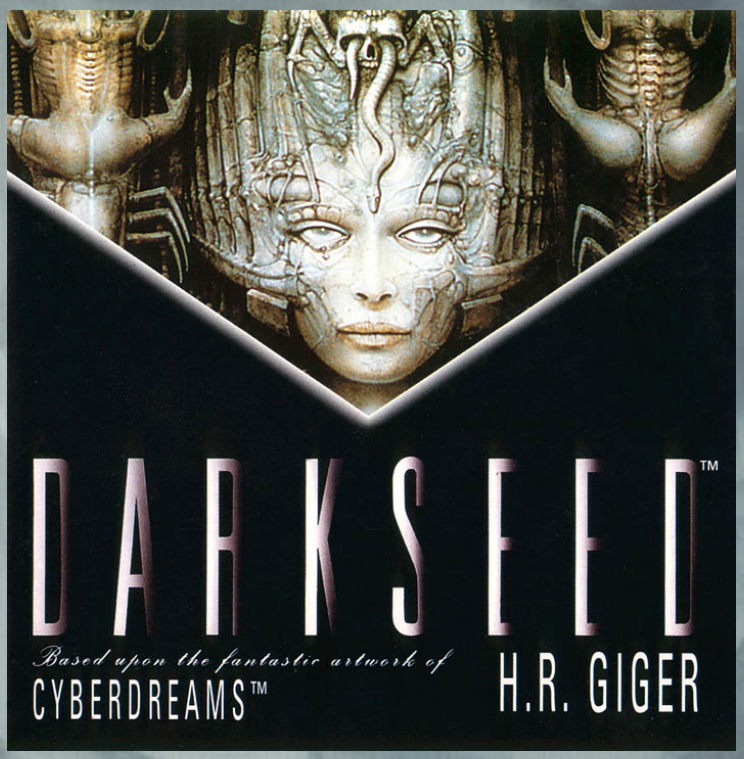
Video Game Quiz

Name The Game ?

Answers



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Video Game Quiz

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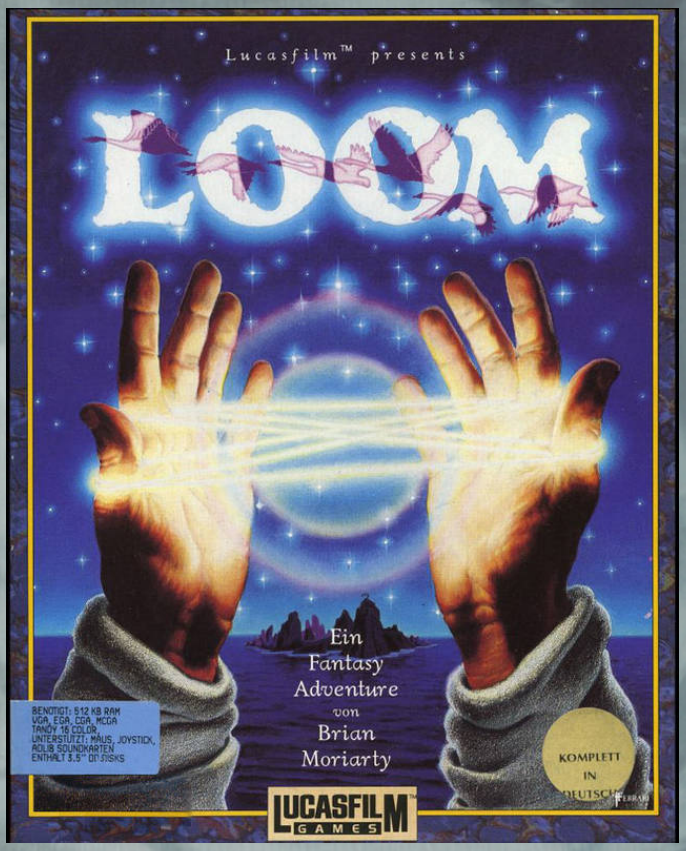

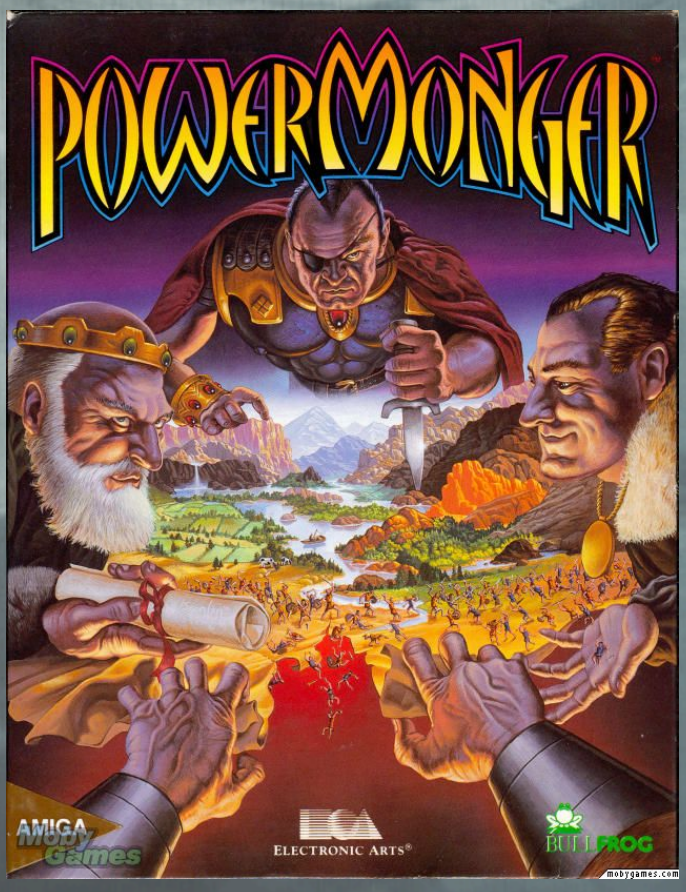

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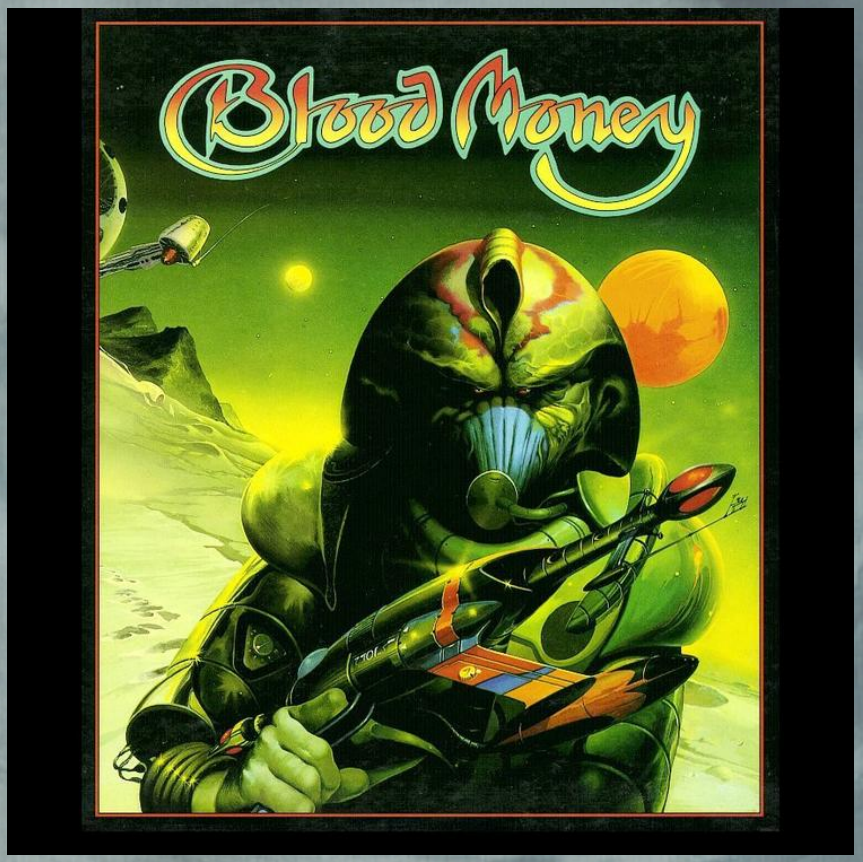
Video Game Quiz

Name The Game ?

Answers



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General Game and Film Knowledge Section

1) What year was Call of duty Modern Warfare 2 Released ?

2) Name The 2 main characters in Call of duty Modern Warfare 2

3) Name the Main character from Thief ?

4) In Quantum Break what did the main character use as a weapon and shield that made this game unique to play.

5) What is the main characters full name in Perfect Dark Zero

6) if you where playing as Corvo Attano which games would you be playing ?

7) Mad Max The Video game was released in 2015, but can you name the two actors who have played Mad Max ?

8) What year was Mad max film released ?

9) Alien Isolation is a survival horror video game, who is the main Character you play as ?

10) In Which games would you find the following Characters

Morriggan,Flemeth,Leliana,Cassandra Pentaghast, Varric Tethras And Hawk ?

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General Game and Film Knowledge Section

Answers

1) MW2 Release date: 10 Nov 2009.
2) Captain “Soap” McTavish & Captain John Price.
3) Garrett.
4) time manipulation powers.
5) Joanna Dark.
6) Dishonored 1 & 2
7) Mel Gibson and Edward Thomas Hardy. (Tom Hardy)
8) 1979.
9) Engineer Amanda Ripley daughter of Protagonist Ellen Ripley.
10) Dragon Age Series of Games.

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VIDEO GAME WORD SEARCH

G S
V T L T
F T L K C A
S X I C D P O R
N F H O E I O P T C
T E T H H A L N O O F R
J C N S Z C A Z T R M A T A
T Z E O Z F H T L H T B Z F V F
T H L I M E G U I Y F A R D S H M T
G L I B M D B O R D E R L A N D S I Y A
H S E T F I L D A S I M C I T Y H N D Z
N F C A L L O F D U T Y D F G P E D
O T A N V F F C J E K E A E R E
F Z E F W A D O T H R V O T
Z D I A B L O R A D N R
L E R L E O I R O A
C I E L H S H H
H B F T S C
M F I N
D U

BIOSHOCK BORDERLANDS CALLOFDUTY DIABLO DISHONORED

DOOM FABLE FALLOUT GODOFWAR HALFLIFE HALO PORTAL

SILENTHILL SIMCITY STARCRAFT TETRIS THIEF TITANFALL

TOMBRAIDER UNCHARTED

VIDEO GAME WORD SEARCH -

ANSWERS SHEET

G S
V T L T
F T L K C A
S X I C D P O R
N F H O E I O P T C
T E T H H A L N O O F R
J C N S Z C A Z T R M A T A
T Z E O Z F H T L H T B Z F V F
T H L I M E G U I Y F A R D S H M T
G L H B M D B O R D E R L A N D S I Y A
H S E T F I L D A S I M C I T Y H N D Z
N F C A L L O F D U T Y D F G P E D
O T A N V F F C J E K E A E R E
F Z E F W A D O T H R V O T
Z D I A B L O R A D N R
L E R L E O I R O A
C I E L H S H H
H B F T S C
M F I N
D U

BIOSHOCK BORDERLANDS CALLOFDUTY DIABLO DISHONORED

DOOM FABLE FALLOUT GODOFWAR HALFLIFE HALO PORTAL

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